

BATTLETECH™

OMNIMECH RECORD SHEET

'MECH DATA

Type: Alpha Wolf C

Movement Points:

Walking: 4

Running: 6

Jumping: 0

Engine Type: 360 XL

Tonnage: 90

Tech Base: Mixed

Rules Level: Standard

Role: Sniper

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER Large Laser (C)	LA	12	10 [DE]	—	8	15	25
1	ER Medium Laser (C)	LA	5	7 [DE]	—	5	10	15
1	ER Large Laser (C)	RA	12	10 [DE]	—	8	15	25
1	ER Medium Laser (C)	RA	5	7 [DE]	—	5	10	15
1	Extended LRM 10	LT	6	1/Msl [M,C,S]	10	12	22	38
1	ER Medium Laser (C)	LT	5	7 [DE]	—	5	10	15
1	Extended LRM 10	RT	6	1/Msl [M,C,S]	10	12	22	38
1	ECM Suite	HD	—	[E]	—	—	—	6

Ammo: (ELRM 10) 27

BV: 2,472



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

- Double Heat Sink
- Double Heat Sink
- ER Large Laser
- ER Medium Laser
- Stealth [IS]
- Stealth [IS]

Left Torso (CASE)

- XL Fusion Engine
- XL Fusion Engine
- Extended LRM 10 [IS]
- Extended LRM 10 [IS]
- Extended LRM 10 [IS]
- Extended LRM 10 [IS]

- ER Medium Laser
- Ammo (ELRM 10) 9
- Ammo (ELRM 10) 9
- Endo-Composite
- Stealth [IS]
- Stealth [IS]

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Stealth [IS]
- Stealth [IS]

Head

- Life Support
- Sensors
- Cockpit
- ECM Suite
- Sensors
- Life Support

Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Endo-Composite
- Endo-Composite

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○

Right Arm

- Shoulder
- Upper Arm Actuator
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

- Double Heat Sink
- Double Heat Sink
- ER Large Laser
- ER Medium Laser
- Stealth [IS]
- Stealth [IS]

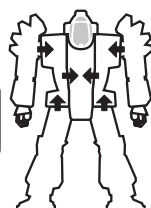
Right Torso (CASE)

- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- Extended LRM 10 [IS]
- Extended LRM 10 [IS]

- Extended LRM 10 [IS]
- Extended LRM 10 [IS]
- Ammo (ELRM 10) 9
- Endo-Composite
- Stealth [IS]
- Stealth [IS]

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Stealth [IS]
- Stealth [IS]

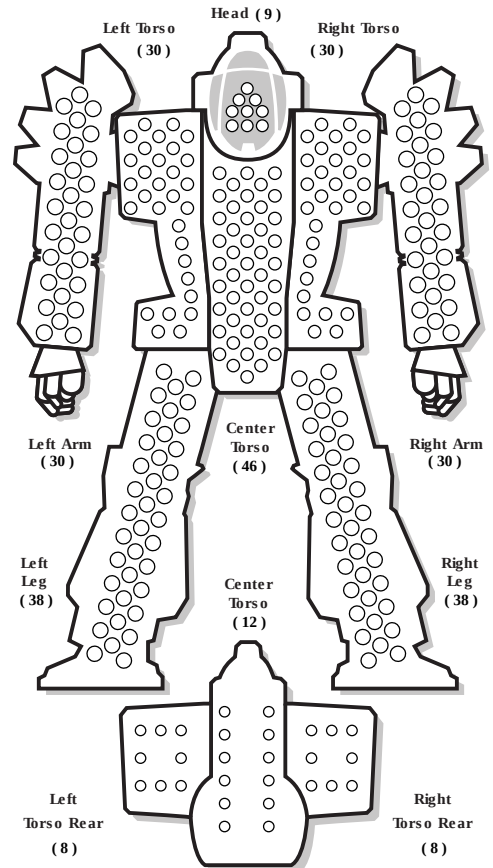


Damage Transfer Diagram



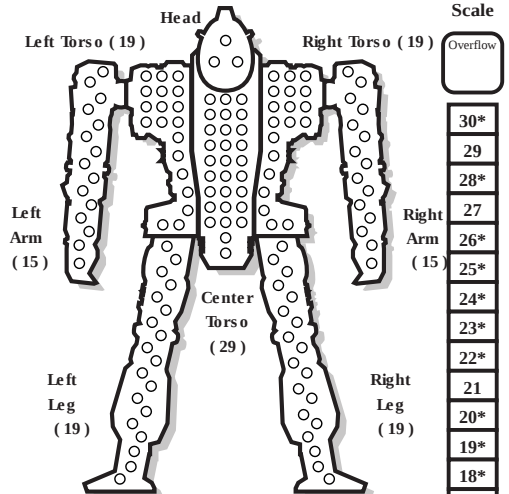
ARMOR DIAGRAM

Stealth



INTERNAL STRUCTURE DIAGRAM

Endo-Composite



HEAT DATA

Heat Level*	Effects	Double Heat Sinks:
30	Shutdown	21 (42)
28	Ammo Exp, avoid on 8+	○ ○ ○ ○
26	Shutdown, avoid on 10+	○ ○ ○ ○
25	-5 Movement Points	○ ○ ○ ○
24	+4 Modifier to Fire	○ ○ ○ ○
23	Ammo Exp, avoid on 6+	○ ○ ○ ○
22	Shutdown, avoid on 8+	○ ○ ○ ○
20	-4 Movement Points	○ ○ ○ ○
19	Ammo Exp, avoid on 4+	○ ○ ○ ○
18	Shutdown, avoid on 6+	○ ○ ○ ○
17	+3 Modifier to Fire	○ ○ ○ ○
15	-3 Movement Points	○ ○ ○ ○
14	Shutdown, avoid on 4+	○ ○ ○ ○
13	+2 Modifier to Fire	○ ○ ○ ○
10	-2 Movement Points	○ ○ ○ ○
8	+1 Modifier to Fire	○ ○ ○ ○
5	-1 Movement Points	○ ○ ○ ○

Heat Scale

Overflow
30*
29
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